Program Levels

Level One

Ground Work Goals:

- Horse safety (how to walk around a horse, having a calm energy around a horse)
- Putting a halter on and Leading horse out of the stall
- Putting a horse in the cross ties
- Grooming a horse
- Leading a horse at the walk, stop and go
- Tacking up a horse
- Washing the horse
- Learning basic horse parts

Riding

- Getting on the horse
- Balancing in the saddle while being led.
- Stop and go at the walk
- Steering in a circle at the walk
- Steering through a serpentine with the reins

- Lead a horse through a pattern on the ground at the walk including stopping and going, basic turning and walking circles
- Name all the parts of the horse tack and tack up on own.
- Wash the horse off on your own.
- Ride your horse independently through am obstacle course that has stopping and going, steering through serpentines and circles

Level Two

Ground Work:

- Walking and trotting on the ground
- Backing your horse at the walk
- Pivoting
- Guiding your horse into a chute
- Different ways to tie your horse

Riding

- Steering with reigns and legs
- Backing up
- Pivoting
- Steering with a combination of looking ahead, legs and rein.
- Steering through large and small circles at the walk
- Steering around a corner
- Steering and walking over a pole
- Shortening and lengthening reins

- Completing a pattern on the ground with walking, trotting, backing, pivoting and walking in and backing out of a chute.
- Complete an obstacle course including steering with legs, steering with reins, pivoting, backing up, large and small circles

Level Three

Ground Work

- Lounging a horse on a line
- Lounging a horse without a line
- Working with a horse without a lead rope

Riding

- Picking up the trot
- Trotting in a straight line
- Using legs to steer at the trot
- Sitting at the trot
- Trotting a corner
- Trotting a circle

- Complete an obstacle course including trotting circles, straight, side passing
- Complete a ground obstacle course of trotting, walking guiding a horse into a chute and tying a horse up different way.
- Independently clean a stall

Level Four

Ground Work

- How to drive on the ground, no cart
- Guiding a horse up a ramp and into a chute- beginning to load into a trailer
- Keeping a horse calm while walking in a new area
- Feeding a horse

Riding

- Rating speed at walk and trot
- Trotting a large and small circle
- Trotting a serpentine
- Trotting over poles
- Transitioning between trot, stop and walk
- Riding with two hands and one hand
- Riding without stirrups

- Complete a ground driving pattern
- Complete a ground pattern including leading horse into a chute and backing out.
- Complete an obstacle course including trotting fast, slow, serpentine, poles and transitions as well as manuvers with and without stirrups.
- Riding through a pattern with one hand and two
- Complete a horsemanship pattern including walk trot transitions, steering at a slow trot, extended trot, big and small circles
- Create a horse diet program

Level Five

Ground Work

- Driving a horse with a cart
- Loading and unloading a horse into a trailer

Riding

- Picking up the lope
- Loping in a straight line
- Loping a big and small circle
- Loping over a pole
- Two point walk to a posting trot
- Counting strides
- Riding in an English saddle
- Keeping a horse calm on a trail ride.
- Riding bareback

- Complete a horsemanship pattern with two hands and one hand including loping straight, loping circles, posting trot, sitting trot as well as walking, trotting and loping poles
- Load and unload a horse into a trailer

Level Six

Ground Work

- Teaching your horse a trick

Riding

- Understanding leads and direction of loping on a specific lead
- Loping a big and small circle
- Loping and trotting over multiple poles, rating strides
- posting trot and diaganols
- rating speed at the lope

Test for Completion

- Complete a horsemanship pattern with two hands and one hand including loping straight, loping circles, posting trot, sitting trot as well as walking, trotting and loping poles
- Load and unload a horse into a trailer

After level 5 is completed we look into what the rider is most interested in and design lessons to expand on their interest.